## Appendix to "The Boxtree: Enabling Real-Time and Exact Collision Detection"

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## Complete s- and t-Tables for the Boxtree-Algorithm

This appendix provides the complete tables needed for box-splitting while maintaining their intersection status, This is the basic step of the simultaneous traversal of two boxtrees thus implementing a divide-&-conquer algorithm which can be endowed with various semantics.

**Terms and notations.** We have to define a few terms and notations. In the following, a box A will be represented by a point p, three unit vectors  $b^x, b^y, b^z$ , and  $\Delta_x^A, \Delta_y^A, \Delta_z^A$  (see Figure 1). The point p will be called the *origin of the box A*; it will be maintained in the coordinate system of A and in the coordinate system of B. The vectors b' describe always the box axes in the other box' coordinate system.

Similarly, the box B is represented by  $b^x, b^y, b^z, \Delta^B_x, \Delta^B_y, \Delta^B_z$ , and q.

The two planes which are perpendicular to the local x-axis  $b^x$  will be called *x-planes*; in particular, the x-plane which contains p will be called xl-plane; the x-plane which goes through  $p + (\Delta_x^A, 0, 0)$  will be called xh-plane. Similarly, we define y- and z-planes.

Edges are grouped into three families. Each family consists of the four edges of the box which are parallel to each other. They will be called x-, y-, and z-edges.

Given two boxes A and B, we will check if they intersect each other by calculating a parameter interval of every edge of A corresponding to that part of the edge which is inside B, and vice versa. Line parameters of edges of A will be denoted by t's, those of B by s's. The line interval of a clipped edge will be called *t-interval*. The line interval of edge x1 of A will be denoted by  $T^{x1} = [T^{x1}_{\min}, T^{x1}_{\max}]$ . Line parameters are always with respect to p or q, resp., i.e.,  $t_{\alpha 0} = 0$  is the point p for  $\alpha \in \{x, y, z\}$ .



Figure 1. Designations of certain box features.



Figure 2. Splitting box B yields new line parameters for edges of A; cut-plane perpendicular to x-edges of B.

 $t_{xl}^{x0}$  denotes that line parameter where edge x0 of A intersects with the xl-plane of B; all other t- and s-parameters are defined analogously.

**First intersection test.** This paragraph describes the procedure of the first intersection test of the roots of two boxtrees.

First, we compute the line intervals of the x-edges of A clipped at B (see Figure 2). To do that, we need to calculate the line intervals  $t_{..}^{xi}$  of all edges intersected with all planes of B. Simple calculus yields  $t_{xl}^{x0} = \frac{q_x - p_x}{b_x^x}$ . Similarly,

$$t_{xh}^{x0} = \frac{q_x - p_x + \Delta_x^B}{b_x^x} = t_{xl}^{x0} + \frac{\Delta_x^B}{b_x^x}$$

which exploits the fact that the faces xl and xh are parallel. We can also use the fact that all x-edges are parallel:

$$t_{xl}^{x1} = \frac{(q - (p + \Delta_y^A b^y)) \cdot (-1, 0, 0)}{b^x \cdot (-1, 0, 0)} = t_{xl}^{x0} - \Delta_y^A \frac{b_x^y}{b_x^x}$$

Analogously, we can calculate all the other line parameters, which can be summarized in the following table:

We will call this table a *t-table* for the x-edges of A. We need three t-tables for the three sets of x-, y-, and z-edges of A. There will be similar tables for the edges of B, which we will call *s-tables*.

**Descending the box-tree.** For a given pair (a,b) of boxes, all the information on their intersection status is given by a set of  $2 \times 3 \times 4$  line parameter intervals. The basic step of the traversal is the test "a,b.l *intersect*" and "a,b.r *intersect*". We will do this by bisecting the box b into its left and right sub-box, which is equivalent to computing two new sets of  $2 \times 3 \times 4$  line parameter intervals, one



Figure 3. Splitting box B yields new line parameters for edges of B; cut-plane perpendicular to x-edges of B.

describing (a, b.l), the other describing (a, b.r). In this sub-section we will describe the splitting of the box b; splitting a is quite analogous.

New line parameters are always computed in the other box's local coordinate system. We will denote the new t-values (where a line intersects with a face) by 't." for edges of a clipped at b.l, and by ''t." for edges of A clipped at b.r, resp.

**Splitting** *B* at  $c_x^B$ . All 't-values equal t-values except for  $t_{xh}^{\cdot}$  and  $t_{xl}^{\prime}$  (see Figure 2). Fortunately,  $t_{xh}^{\cdot} = t_{xh}^{\prime} t_{xl}^{\cdot}$ . So we have to compute the following values  $t_{xh}^{\prime}$ :

Again,  $\frac{3}{4}$  of all entering/leaving tests can be eliminated by noticing that  ${}^{t}_{xh}$  entering  $\Leftrightarrow$   ${}^{t}_{xl}$  leaving  $\Leftrightarrow$   $t_{xh}^{\cdot}$  entering.

These new 't- and "t-values are consistent with the old t-values in the sense that t = 0 and t = 0 describe the same point.

The new origins of the left and right sub-boxes of B in B's own coordinate system are

$$q' := q$$
  
 $q'' := q + (c_x^B, 0, 0)$ 

In a similar manner, we have to split the s-tables of box B by using most of the values of the old s-values and computing the following new ones (see Figure 3).

s	y1	y3	<i>z</i> 1	z3
xl	$\frac{p_x - q_x''}{b_x^y}$	${}'s^{y1}_{xl} - \Delta^B_z  \tfrac{b^z_x}{b^y_x}$	$\frac{p_x - q_x''}{b_x^z}$	${}'s^{z1}_{xl} - \Delta^B_y \tfrac{b^y_x}{b^z_x}$
xh	$s_{xl}^{y1} + \frac{\Delta_x^A}{b_x^y}$	${}'s^{y1}_{xh} - \Delta^B_z \tfrac{b^z_x}{b^y_x}$	$s_{xl}^{z1} + \frac{\Delta_x^A}{b_x^z}$	$'s_{xh}^{z1} - \Delta_y^B \tfrac{b{}_x^y}{b_x^z}$
yl	$\frac{p_y - q'_y}{b_y^y}$	$s_{yl}^{y1} - \Delta_z^B \frac{b_y^z}{b_y^y}$	$\frac{p_y - q_y''}{b_y^z}$	$s_{yl}^{z1} - \Delta_y^B \frac{b_y^y}{b_y^z}$
yh	$s_{yl}^{y1} + \frac{\Delta_y^A}{b_y^g}$	$'s_{yh}^{y1} - \Delta_z^B \tfrac{b_y^z}{b_y^y}$	$s_{yl}^{z1} + \frac{\Delta_y^A}{b_y^z}$	$s_{yh}^{z1} - \Delta_y^B \frac{b_y^y}{b_y^z}$
zl	$\frac{p_z - q'_z}{b_z^y}$	$'s^{y1}_{zl} - \Delta^B_z \frac{b^z_z}{b^y_z}$	$\frac{p_z - q_z''}{b_z^z}$	$s_{zl}^{z1} - \Delta_y^B \frac{b_z^y}{b_z^z}$
zh	$s_{zl}^{y1} + \frac{\Delta_z^A}{b_z^g}$	$'s^{y1}_{zh} - \Delta^B_z \tfrac{b^z_z}{b^y_z}$	$s_{zl}^{z1} + \frac{\Delta_z^A}{b_z^z}$	$'s^{z1}_{zh} - \Delta^B_y \tfrac{b^y}{b^z_z}$



Figure 4. Splitting box B yields new line parameters for edges of A; cut-plane perpendicular to y-edges of B.

One can see, that only half of the terms  $\Delta^{\underline{B}}_{\underline{b}} \stackrel{\underline{b}}{\underline{b}}$  in the second and fourth column have to be computed. The new 'S- and ''S-intervals are obtained from the old S-intervals by computing

$$S^{y1} = S^{y0} + S^{y3} = S^{y2} + S^{y2}$$
  
 $S^{z1} = S^{z0} + S^{z3} = S^{z2} + S^{z2}$ 

from scratch from the 's-values above; by shifting some S-intervals,

$$"S^{xi} := [\max\{0, S^{xi}_{\min} - c^B_x\}, S^{xi}_{\max} - c^B_x] 'S^{xi} := [S^{xi}_{\min}, \min\{S^{xi}_{\max}, c^B_x\}]$$

and by copying some:

$$'S^{y_0} := S^{y_0} \quad 'S^{y_2} := S^{y_2} \quad 'S^{z_0} := S^{z_0} \quad 'S^{z_2} := S^{z_2} \\ ''S^{y_1} := S^{y_1} \quad ''S^{y_3} := S^{y_3} \quad ''S^{z_1} := S^{z_1} \quad ''S^{z_3} := S^{z_3}$$

That is, 4 intervals (out of 12) have really to be computed.

The new origins of the left and right sub-boxes of B in A's local coordinate system are

$$\begin{array}{rcl} q' & := & q \\ q'' & := & q + c_x^B b^x \end{array}$$

**Splitting** B at  $c_y^B$ . This is quite similar to splitting it at  $c_x^B$ . We have to compute values  $t_{yh}^{\alpha i}$  (see Figure 4):

The new 'T- and ''T-intervals are obtained like above.

The new 's-values to be computed are (see Figure 5):



Figure 5. Splitting box *B* yields new line parameters for edges of *B*; cut-plane perpendicular to y-edges of *B*.

From this table we compute

$$S^{x1} = S^{x0} + S^{x3} = S^{x2} + S^{x2} = S^{z1} + S$$

We copy

$$S^{x0}, S^{x2}, S^{z0}, S^{z1} \implies 'S$$
$$S^{x1}, S^{x3}, S^{z1}, S^{z3} \implies ''S$$

We shift/clip

$${}^{"}S^{yi} := \left[ \max\{0, S^{yi}_{\min} - c^B_y\}, S^{yi}_{\max} - c^B_y \right] \\ {}^{'}S^{yi} := \left[ S^{yi}_{\min}, \min\{S^{yi}_{\max}, c^B_y\} \right]$$

The new origins of the left and right sub-boxes of B in  $B^\prime {\rm s}$  own coordinate system are

$$q' := q$$
  
 $q'' := q + (0, c_y^B, 0)$ 

and in A's local coordinate system they are

$$\begin{array}{rcl} q'' & := & q + c_y^B b^y \\ q' & := & q \end{array}$$



Figure 6. Splitting box B yields new line parameters for edges of A; cut-plane perpendicular to z-edges of B.



Figure 7. Splitting box *B* yields new line parameters for edges of *B*; cut-plane perpendicular to z-edges of *B*.

**Splitting** B at  $c_z^B$ . We have to compute values  $t_{zh}^{\alpha i}$  (see Figure 6):

	0	1	2	3
x	$\frac{q_z'' - p_z}{b_z^x}$	$\begin{split} {}^{\prime}t^{x0}_{zh} - \Delta^A_y \frac{b^y_z}{b^x_z} \\ {}^{\prime}t^{y0}_{zh} - \Delta^A_z \frac{b^x_z}{b^y_z} \\ {}^{\prime}t^{z0}_{zh} - \Delta^A_z \frac{b^z_z}{b^z_z} \end{split}$	${}^{\prime}t^{x0}_{zh} - \Delta^A_x \tfrac{b^z_z}{b^x_z}$	${}^{\prime}t^{x1}_{zh} - \Delta^A_x \tfrac{b^z_z}{b^x_z}$
y	$\frac{q_z'' - p_z}{b_z^y}$	${}^{\prime}t^{y0}_{zh}-\Delta^A_z {}^{b^x_z}_{\overline{b^y_z}}$	${}^{\prime}t^{y0}_{zh}-\Delta^A_z {}^{b^z_z}_{\overline{b^y_z}}$	${}^{\prime}t^{y1}_{zh}-\Delta^A_y {}^{b^z_z}_{\overline{b^y_z}}$
z	$\frac{q_z'' - p_z}{b_z^z}$	${}^\prime t^{z0}_{zh} - \Delta^A_z {b^x_z\over b^z_z}$	${}^\prime t^{z0}_{zh} - \Delta^A_z {b^y_z\over b^z_z}$	${}^\prime t^{z1}_{zh} - \Delta^A_y {}^{b^y_z}_{b^z_z}$

See Figure 7:

 $S^{x2} = S^{x0} + S^{x3} = S^{x1} + S^{x1} + S^{y2} = S^{y0} + S^{y3} = S^{y1} + S^{y1} + S^{y2} = S^{y1} + S^{y2} + S^{y1} + S^{y2} = S^{y1} + S^{y2} + S^{y2} + S^{y1} + S^{y2} + S^{y2} + S^{y1} + S^{y2} + S$ 

 $\begin{array}{rcl} S^{x^0}, S^{y^0}, S^{x^1}, S^{y^1} & \Longrightarrow & 'S \\ S^{x^2}, S^{x^3}, S^{y^2}, S^{y^3} & \Longrightarrow & ''S \end{array}$ 

 $'S^{zi}$  and  $''S^{zi}$  are shifted/clipped like above.