

Systeme hoher Qualität und Sicherheit
Universität Bremen WS 2015/2016



Lecture 06 (16-11-2015)

Formal Modelling with SysML and OCL

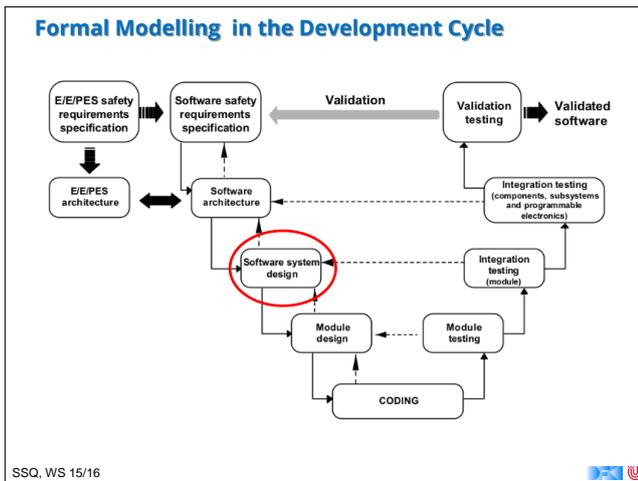
Christoph Lüth Jan Peleska Dieter Hutter

Universität Bremen

Where are we?

- ▶ 01: Concepts of Quality
- ▶ 02: Legal Requirements: Norms and Standards
- ▶ 03: The Software Development Process
- ▶ 04: Hazard Analysis
- ▶ 05: High-Level Design with SysML
- ▶ 06: Formal Modelling with SysML and OCL
- ▶ 07: Detailed Specification with SysML
- ▶ 08: Testing
- ▶ 09 and 10: Program Analysis
- ▶ 11: Model-Checking
- ▶ 12: Software Verification (Hoare-Calculus)
- ▶ 13: Software Verification (VCG)
- ▶ 14: Conclusions

SSQ, WS 15/16



What is OCL?

- ▶ OCL is the **Object Constraint Language**.
- ▶ What is OCL?
 - „A formal language used to describe expressions on UML models. These expressions typically specify invariant conditions that must hold for the system being modeled or queries over objects described in a model.“ (OCL standard, §7)
- ▶ Why OCL?
 - „A UML diagram, such as a class diagram, is typically not refined enough to provide all the relevant aspects of a specification. There is, among other things, a need to describe additional constraints about the objects in the model.“ (OCL standard, §7.1)

SSQ, WS 15/16

Characteristics of the OCL

- ▶ OCL is a pure **specification language**.
 - OCL expressions do not have side effects.
- ▶ OCL is **not** a programming language.
 - Expressions are not executable (though some may be).
- ▶ OCL is **typed** language
 - Each expression has type; all expressions must be well-typed.
 - Types are classes, defined by class diagrams.

SSQ, WS 15/16

OCL can be used for the following:

- ▶ as a query language
- ▶ to specify invariants on classes and types in the class
- ▶ to specify type invariant for Stereotypes
- ▶ to describe pre- and post conditions on Operations and Methods
- ▶ to describe Guards
- ▶ to specify target (sets) for messages and actions
- ▶ to specify constraints on operations
- ▶ to specify derivation rules for attributes for any expression over a UML model.

(OCL standard, §7.1.1)

SSQ, WS 15/16

Example: A Flight-Booking System

- ▶ Flight destinations are given by
 - an IATA id, and a string
- ▶ A flight is given by
 - Source and destination, arrival and departure date, capacity and free seats
- ▶ A query asks for
 - a flight from/to at a given time and number of free seats
- ▶ Operations:
 - Query
 - Book a flight

SSQ, WS 15/16

Example: A Flight-Booking System

Possible constraints:

- ▶ No more free seats than capacity
- ▶ Source and destination must be disjoint
- ▶ Query must return „correct“ flight
- ▶ Destination identifiers must be unique
- ▶ To book a flight:
 - Possible if enough free seats
 - Afterwards, number of free seats reduced

Possible extension:

- ▶ Query returns a schedule --- list of connecting flights

SSQ, WS 15/16

Example: The Traffic Light

Button	
counter: Integer	
requesting()	
button 2	
light 1	

TrafficLight	
pedLight: Boolean	
carLight: Boolean	
request: Boolean	
switchPedLight()	
switchCarLight()	

SSQ, WS 15/16 9

Example: The Traffic Light

Button	
counter: Integer	
requesting()	
button 2	
light 1	

TrafficLight	
pedLight: Boolean	
carLight: Boolean	
request: Boolean	
switchPedLight()	
switchCarLight()	

```

context requesting()
pre: tl.pedLight = false
post: tl.request = true
post: counter = counter@pre + 1

context switchPedLight()
pre: request = true
post: pedLight != pedLight@pre
post: request = false

context switchCarLight()
post: carLight != carLight@pre

inv: not (pedLight = true and
carLight = true)

```

```

pedLight: False
carLight: True
request: False
counter: 0

```

SSQ, WS 15/16 10

Example: The Traffic Light

Button	
counter: Integer	
requesting()	
button 2	
light 1	

TrafficLight	
pedLight: Boolean	
carLight: Boolean	
request: Boolean	
switchPedLight()	
switchCarLight()	

```

context requesting()
pre: tl.pedLight = false
post: tl.request = true
post: counter = counter@pre + 1

context switchPedLight()
pre: request = true
post: pedLight != pedLight@pre
post: request = false

context switchCarLight()
post: carLight != carLight@pre

inv: not (pedLight = true and
carLight = true)

```

```

pedLight: False
carLight: True
request: True
counter: 1

```

SSQ, WS 15/16 11

Example: The Traffic Light

Button	
counter: Integer	
requesting()	
button 2	
light 1	

TrafficLight	
pedLight: Boolean	
carLight: Boolean	
request: Boolean	
switchPedLight()	
switchCarLight()	

```

context requesting()
pre: tl.pedLight = false
post: tl.request = true
post: counter = counter@pre + 1

context switchPedLight()
pre: request = true
post: pedLight != pedLight@pre
post: request = false

context switchCarLight()
post: carLight != carLight@pre

inv: not (pedLight = true and
carLight = true)

```

```

pedLight: False
carLight: False
request: True
counter: 1

```

SSQ, WS 15/16 12

Example: The Traffic Light

Deadlock

Button	
counter: Integer	
requesting()	
button 2	
light 1	

TrafficLight	
pedLight: Boolean	
carLight: Boolean	
request: Boolean	
switchPedLight()	
switchCarLight()	

```

context requesting()
pre: tl.pedLight = false
post: tl.request = true
post: counter = counter@pre + 1

context switchPedLight()
pre: request = true
post: pedLight != pedLight@pre
post: request = false

context switchCarLight()
post: carLight != carLight@pre

inv: not (pedLight = true and
carLight = true)

```

```

pedLight: True
carLight: False
request: False
counter: 1

```

SSQ, WS 15/16 13

OCL Basics

- ▶ The language is typed: each expression has a type.
- ▶ Three-valued logic (**Kleene logic**)
 - Actually, more like four-valued (**null**)
- ▶ Expressions always live in a **context**:
 - **Invariants** on classes, interfaces, types.

```

context Class
inv Name: expr

context Type :: op(al: Type) : Type
pre Name: expr
post Name: expr

```

- **Pre/postconditions** on operations or methods

SSQ, WS 15/16 14

OCL Types

- ▶ Basic types:
 - Boolean, Integer, Real, String
 - OclAny, OclType, OclVoid
- ▶ Collection types:
 - Sequences, Bag, OrderedSet, Set
- ▶ Model types

SSQ, WS 15/16 15

Basic types and operations

- ▶ Integer (\mathbb{Z}) OCL-Std. §11.5.2
- ▶ Real (\mathbb{R}) OCL-Std. §11.5.1
 - Integer is a subclass of Real
 - round, floor from Real to Integer
- ▶ String (Zeichenketten) OCL-Std. §11.5.3
 - substring, toReal, toInteger, characters, etc.
- ▶ Boolean (Wahrheitswerte) OCL-Std. §11.5.4
 - or, xor, and, implies
 - Relationen auf Real, Integer, String

SSQ, WS 15/16 16

Collection Types

- ▶ Sequence, Bag, OrderedSet, Set OCL-Std. §11.7
- ▶ Operations on all collections:
 - **size**, **includes**, **count**, **isEmpty**, **flatten**
 - Collections are always „flattened“
- ▶ Set
 - **union**, **intersection**
- ▶ Bag
 - **union**, **intersection**, **count**
- ▶ Sequence
 - **first**, **last**, **reverse**, **prepend**, **append**



Collection Types: Iterators

- ▶ Iterators are **higher-order functions**
- ▶ All iterators defined via **iterate** OCL-Std. §7.7.6

```
coll->iterate(elem: Type, acc: Type= expr | expr[e1, acc])

iterate(e: T, acc: T= v)
{
  acc = v;
  for (Enumeration e= c.elements(); e.hasMoreElements();) {
    e = e.nextElement();
    acc.add(expr[e, acc]);
  }
  return acc;
}
```



Model types

- ▶ Model types are given by
 - attributes,
 - operations, and
 - Associations of the model
- ▶ Navigation along the association
 - If cardinality is 1, type is of target type τ
 - Otherwise, it is **Set** (\mathbb{T})
- ▶ User-defined operations in expressions have to be stateless (stereotype <<query>>)



Undefinedness in OCL

- ▶ Undefinedness is **propagated** OCL-Std §7.5.11
 - In other words, all operations are **strict**

- ▶ Exceptions:
 - Boolean operators (**and**, **or** non-strict on **both sides**)
 - Case distinction
 - Test on definedness: **oclIsUndefined** with

$$oclIsUndefined(e) = \begin{cases} true & \text{if } e = \perp \\ false & \text{otherwise} \end{cases}$$

- ▶ Resulting logic is **three-valued** (Kleene-Logic)
- ▶ In fact, four-valued: there is always **null**
- ▶ Iterators are “semi-strict”



OCL Style Guide

- ▶ Avoid **complex** navigation („Loose coupling“)
 - Otherwise changes in models break OCL constraints
- ▶ Always choose **adequate context**
- ▶ „Use of **allInstances** () is **discouraged**“
- ▶ Split up invariants if possible
- ▶ Consider defining **auxiliary operations** if expressions become too complex.



Summary

- ▶ OCL is a typed, state-free specification language which allows us to denote constraints on models.
- ▶ We can define or models much more precise.
 - Ideally: no more natural language needed.
- ▶ OCL is part of the more „academic“ side of UML/SysML.
 - Tool support is not great, some tools ignore OCL, most tools at least type-check OCL, hardly any do proofs.
- ▶ However, in critical system development, the kind of specification that OCL allows is **essential**.
- ▶ Next week: detailed specification with SysML.
 - Behavioural diagrams: state diagrams, sequence charts ...

